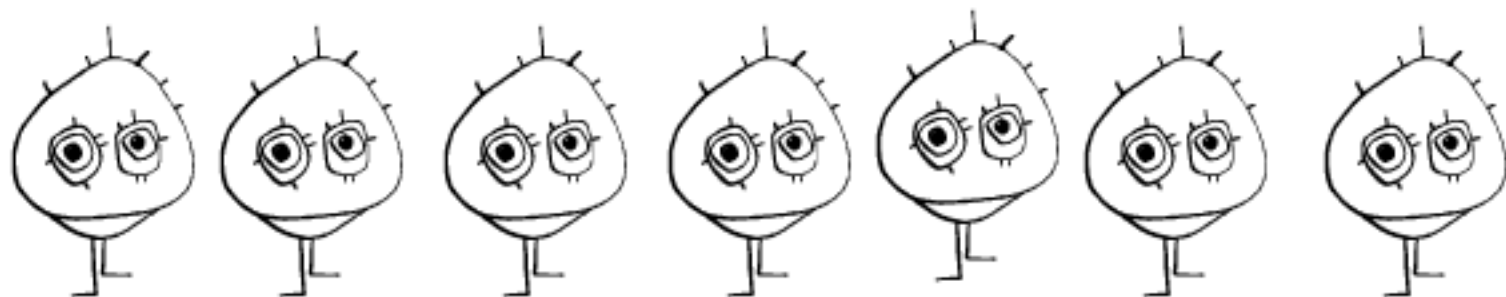


Color the assigned
quantity of monsters

5



3



2



6



8

