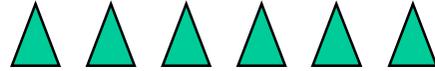


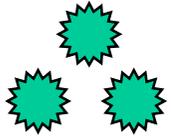
1 2 3 4 5 6 7 8 9 10

évaluation : associer un nombre à une quantité et faire le chiffre dans le bon sens sans modèle

dessine la quantité de batons demandée



4

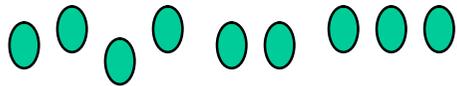


3



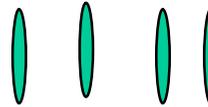
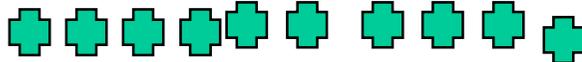
7

2

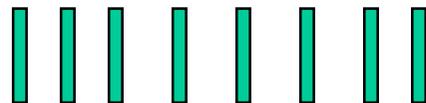
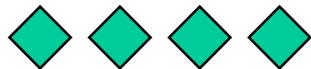


9

6



8



5